



SIP 3 SOCIAL INNOVATION PROJECT 3: PROTOTYP ERSTELLUNG

Workshop 2 – Lego[®] Serious Play[®] Dr. Daniel J. Kruse



Lego[®] Serious Play[®] (Achtziger 2021; Deloitte, 2021)

- Strategic management method
- Goal: Visualisation of thoughts as well as complex or complicated problems with self-created models with Lego bricks.
- Metaphorical interpretations help:
 - to encourage ideas and creativity
 - to identify causes of problems
 - to accelerate solution finding







Lego[®] Serious Play[®] (Achtziger 2021; Deloitte, 2021)

- Potential areas of application:
 - Visioning/Purpose
 - Design thinking
 - Human resource development
 - Team problems
- Workshop:
 - Defined questions
 - No sketches, creative short construction phases
 - Own narrative from the metaphor only emerges during construction of the model









OUR SESSION TODAY





Learning Goals

By the end of the workshop, you will be able to...

- Visualize and communicate your service idea using metaphor.
- Identify hidden assumptions about your clients and service delivery.
- Critically reflect on team alignment and shared understanding.



3 Rules of engagement

- 1. Bricolage: build something out of whatever is at hand.
- 2. Switch between building and thinking.
- Every brick has meaning (and thus needs to be explained).







Workshop Flow: Build – Reflect – Align

ROUND 1: OUR CLIENT

Round 1.1: Build your client

Round 1.2: Reflect on your model

Round 1.3: Team dialogue

Round 1.4: Build a shared client model

Round 1.5: Reflect on the shared model

ROUND 2 – OUR OFFERING

Round 2.1: Build your service

Round 2.2: Silent Observation + Reflection

Round 2.3: Team Dialogue

Round 2.4: Gallery walk – silent feedback

Round 2.5: Present your service model





ROUND 1: OUR CLIENT





Round 1.1: Build Your Client (Individually)

Instructions (15 min, silent):

- Build your own LEGO[®] model of your team's *main client or user (max. 2)*
- Focus on their **needs**, **motivations**, **challenges**, or **daily life**
- Think metaphorically don't worry about realism





Round 1.2: Reflect on your model (individually)

Instructions (10 min, silent):

- Who is your client?
- What do the key bricks represent?
- Why did you build them this way?

Take a photo of your model.





Round 1.3: Team Dialogue: What Do We See?

Instructions (15 min):

- Each person presents their model
- Discuss:
 - What themes or patterns emerge?
 - Where do we disagree?
 - What surprises us?





Round 1.4: Build a shared client model

Instructions (20 min):

- Build one shared model of your client
- Focus on what is **essential** what defines them most?
- Combine the strongest insights from each member





Round 1.5: Reflect on the shared model

Instructions (10 min):

- What do we now understand better?
- What assumptions are we still making?
- Are we oversimplifying anything?





ROUND 2 – OUR OFFERING





Round 2.1: Build your service (Team Model)

Instructions (20 min):

- Build a LEGO[®] model of your service offering
- Represent the key elements:
 - How does it work? (technically and impact-wise)
 - What's innovative about it?
 - Who pays for what?





Round 2.2: Silent Observation + Reflection

Instructions (10 min):

- Observe the model silently
- Write down:
 - What stands out?
 - What's unclear?
 - What might be missing?





Round 2.3: Team Dialogue

Instructions (10 min):

- Share your observations
- Discuss:
 - What needs more clarity?
 - Where are the gaps?
 - What assumptions are we making?





Round 2.4: Gallery walk – silent feedback

Instructions (15 min):

- Walk around and view the other teams' models
- Leave **2 post-it notes per team**:
 - Yellow: Questions or confusions
 - Green: Suggestions or ideas

No speaking during the gallery walk!





Round 2.5: Present your service model

Instructions (2–3 min per team):

- Read your feedback
- Briefly present:
 - What your service does
 - What feedback you received
 - What you plan to adjust or explore further